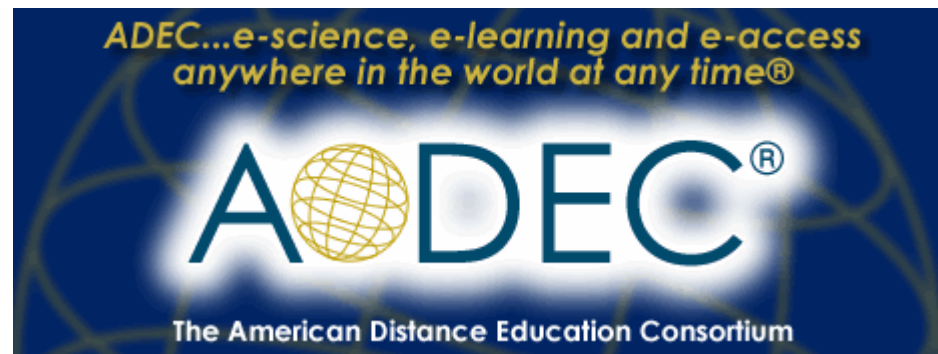


Participating in the Future: Shared Leading, Collaborative Learning, Creatively Deciding

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Returning to our Roots!!

- What we know about leadership, decision-making, organizational theory, community development
- What we know about adult learning, self-directed learning, distance education
- Reexamining the powerful literature that is out there

Applying Positive Power and Influence to Distance Learning

- Moving With
- Moving Against
- Moving Away

Positive Power and Influence Applications

- ❑ Distance Educ. Organizations
- ❑ Building Teams
- ❑ Strategic Partnerships
- ❑ Program and Course Design

Strategic Partnership Examples

- Public – private – community partnerships – what might work
- Local Entrepreneurs
- Involvement of universities and consortia

Strategic Initiatives in the Virtual World

- ❑ Global Distance Education
- ❑ Workforce Development
- ❑ Building Digital Infrastructure
- ❑ Innovation: Technology and Learning Methods
- ❑ Disaster Relief and Security

Innovation Everywhere is Critical

“At the beginning of the 21st century the U.S. stands at a crossroads. The only way for this nation to remain a high-wage, high-technology country is to remain at the forefront of innovation. Achieving this goal will require that the nation remain a leader in the scientific and technologic research that contributes so heavily to innovation.” Rising Above the Gathering Storm

Management Structure

- ❑ Selecting and Responding to RFPs-Peer Review
- ❑ Proposing rather than responding – agencies and foundations
- ❑ Strategic partnerships and relationships revisited

Innovation & Sustainability

- ❑ Balance/stay open/think outside box
- ❑ Grants that Go (sustainability)
- ❑ Flat and Distributed – let the technology help (helping and hindering forces)
- ❑ Interoperability
- ❑ Money doesn't necessarily buy happiness

5 W's and H

- ❑ WHO will do it? Lead Institutions & Strategic Partners – Organizational Commitment – In-house Talent – Outsourcing Pros and Cons
- ❑ WHAT will you do? Focus – bodacious idea – vision – big picture and has to fit mission – magnetic – naturally attractive!

5W's and H

- ❑ WHERE will it be done? Everywhere? Local? Regional? National? Global? Defining Place and Space – Strategic Decisions – Content-Virtual and Real
- ❑ WHEN will it be done? 5 – 10 year thinking – phasing – demonstrated impacts – political support – constituents – results, monitoring, self-correcting

5W's and H

- ❑ WHY? Critical question – i.e., don't “bolt technology on” to old organizational structures – increases costs and may decrease effectiveness – Necessary ideas rather than chasing money for its own sake – Clear purposes and watch for unintended consequences

5W's and H

- ❑ HOW? The game plan – collaboration and sharing – fast proto-typing – always learning, including from past failures – develop standards – insist on quality – use protocols/standard operating procedures – develop a culture and artifacts – organizational transparency whenever possible

Management Tools, Strategies, and Approaches that Work

- ❑ Style flexibility
- ❑ Shared learning about vision and goals
- ❑ Role shifting/multi-tasking/mental models
- ❑ Partnering and collaborating with Multiple Organizations

Management Tools, Strategies, and Approaches that Work

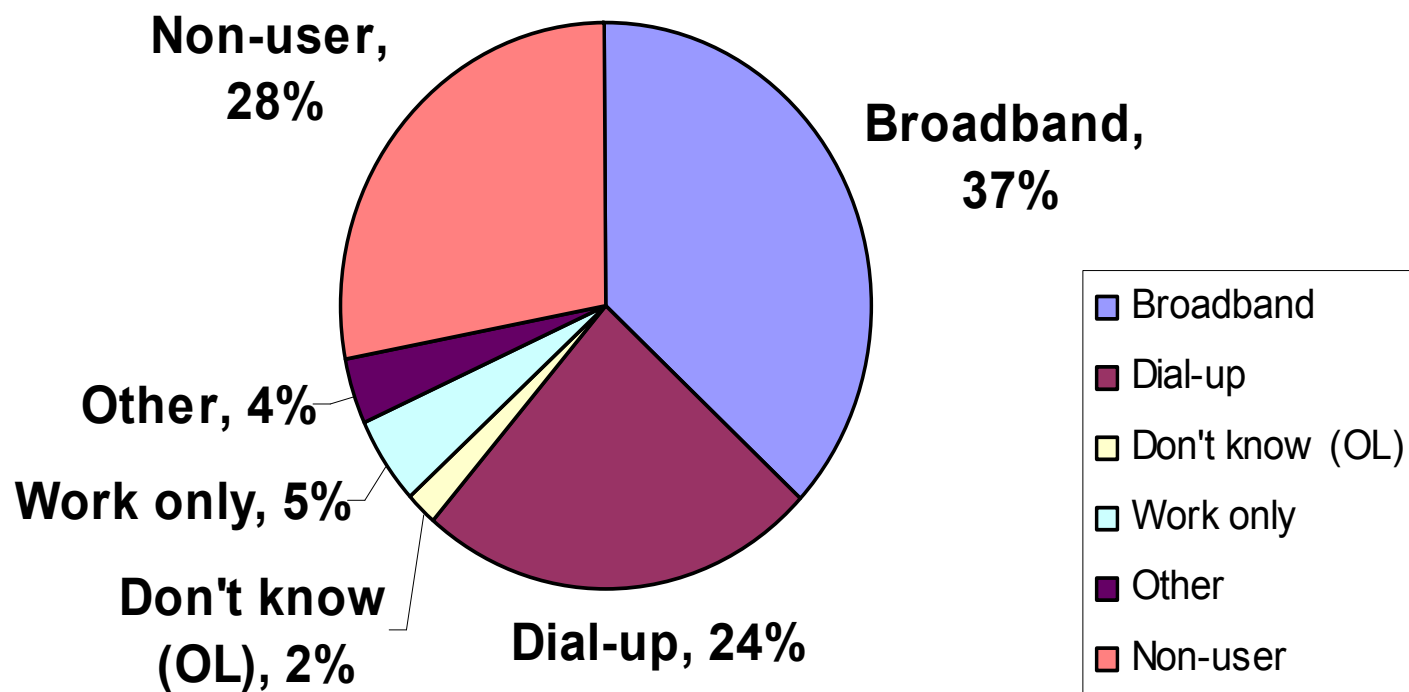
- ❑ Mind mapping
- ❑ Appreciative inquiry
- ❑ Internet as information provider

Today's Adult Learner

- Pragmatic, problem solver
- Self-directed and goal and relevancy oriented – they need the rationale for what they are learning. They are motivated by professional advancement, external expectations, the need to better serve others, social relationships, and pure interest in the subject.

Web Use – The New “NORM”

[137 Million U. S. Adults Use the Internet]



Slide graphic courtesy of Pew Research Center's Internet and American Life Project, 2006

What We Know About Self-Directed Learners

- Self-motivated
- Self-disciplined
- They are capable of taking personal responsibility for learning

Internet/On-Line Learning Made for Self-Directed Learners

- Promotes efficiency and easy access to information
- Increases overall knowledge and skill
- Enhances curiosity, enjoyment, and excitement

Creating an Effective Learning Environment is Crucial

- Ensure that the physical environment is user-friendly
- Remember the psychological/emotional climate
- Build on social/cultural components

Key Sources/Resources

- Contact either one of us via email:
rogerhiemstra@gmail.com
jpoley@unl.edu
- Our paper developed for this session
- <http://www.adec.edu/>
- <http://www-distance.syr.edu/>

IT IS YOUR TURN!



Now let's dialogue about your ideas!

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