

**Brown County 4-H Statewide Invitational Shoot**  
**Saturday, June 7, 2008**  
**De Pere Sportsmen's Club**

(This is also a 4-H National Invitational qualifying opportunity)

All shooters entering in .22 Rifle and Trap must be DNR Hunter Safety certified.  
Shooters in Archery and Pellet Air Rifle are not required to be DNR Hunter Safety certified.

Name: (print) \_\_\_\_\_ Date of Birth \_\_\_\_\_ Age (as of 1/1/08): \_\_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

County: \_\_\_\_\_ Phone: (\_\_\_\_) \_\_\_\_\_ DNR Certification Number (if certified): \_\_\_\_\_

Junior (ages 8-11) \_\_\_\_\_ Intermediate (ages 12-14) \_\_\_\_\_ Senior (ages 15-19) \_\_\_\_\_

If you wish to have your scores recorded for the 4-H National Invitational, please check \_\_\_ (see Item 12, Rules)

If you are an Intermediate in Archery and want to be scored for the 4-H National Invitational, please check \_\_\_

**Events: Check a maximum of four of the following in addition to Wildlife**

**3D Archery** (Intermediates shoot senior distance for National)

- \_\_\_\_\_ Archery - barebow
- \_\_\_\_\_ Archery – unlimited
- \_\_\_\_\_ Archery – limited

**Pellet Air Rifle**

- \_\_\_\_\_ .177 Pellet Air Rifle – Plinker Class (not Nat. qualifier)
- \_\_\_\_\_ .177 Pellet Air Rifle – Hunter Class
- \_\_\_\_\_ .177 Pellet Air Rifle – Competition Class
- \_\_\_\_\_ .177 Pellet Air Rifle – Precision Class

**.22 Rifle**

- \_\_\_\_\_ .22 Rifle

**.22 Rifle Silhouette** (may only register for one)

- \_\_\_\_\_ Silhouette – Iron Sights
- \_\_\_\_\_ Silhouette – Scope

**Shotgun**

- \_\_\_\_\_ (Trap) \_\_\_\_\_

**Wildlife Conservation**

- Wildlife Evaluation – No Charge

Each event cost is \$7.00(except for wildlife conservations which is free)

# of events entered \_\_\_\_\_ X \$7.00 = Total Amount Enclosed \$ \_\_\_\_\_

Make checks payable to: **Brown County 4-H Shooting Sports**

**Permission Statement**

I grant permission for my child to participate in the Brown County 4-H Statewide Invitational Shoot. I release the Brown County 4-H Program, UW-Extension and De Pere Sportsmen's Club employees and volunteers from any responsibility for sickness or accident while in attendance. I agree to pay all expenses including medical expenses not covered by insurance. I authorize the use of photographs for educational or media purposes.

I agree to follow all safety rules and participate in a sportsmanlike manner.

\_\_\_\_\_  
Shooter's Signature

\_\_\_\_\_  
Parent's Signature

**Registration 8:30, Orientation: 9:00 – 9:15 a.m., Events to Proceed.** Food will be available for purchase on the grounds.

Please direct any questions to Steve Hettmann at (920) 864-2915 or Randy Boden at (920) 339-8782

RETURN FORM BY May 23, 2008 TO: Brown County UW-Extension Office  
ATTN: Shooting Sports  
1150 Bellevue Street  
Green Bay, WI 54302-2259

## Brown County 4-H Statewide Invitational Shoot

### MATCH RULES

#### .22 RIFLE (Intermediate (12-14) or Senior (15-19) Divisions)

1. Each shooter will fire three positions; prone, standing and kneeling, in that order at 50 feet.
2. Targets used are the standard A-17; one target will be shot at each position for score. Sighting-in is limited to 5 minutes with unlimited shots before the prone position only. The shooter may inspect targets after the sight-in period.
3. Rifles must be plugged or otherwise prepared so they may be loaded and fired in a single shot fashion only. Actions must be able mechanically to be held open until ready to fire. **Semi-automatic rifles not so modified will not be allowed on the range** (Because of the difficulty in loading semi-automatic rifles; they are not recommended!) **RANGE COMMANDER WILL INSPECT!!**
4. No optically assisted sights or laser sights are permitted.
5. Only rifles capable of firing .22 long rifle ammunition are acceptable. No .22 magnum are allowed. Rifles may be modified by adjusting stock length only.
6. Slings are allowed for prone and kneeling positions only; kneeling rolls are allowed for kneeling position.
7. No shooting jackets or other shooting aids attached to the rifle or shooter, except as noted above, are allowed.
8. Shooters will provide own ammunition.
9. Time limit is 10 minutes per stage (position); 10 shots per stage.
10. Adaptations for handicapped shooters must be approved by the county project coordinator and range commander prior to the event.
11. Tiebreakers: ties will be broken with most number of "tens". Most numbers of "nines", most number of "eights" etc; 2<sup>nd</sup> tiebreaker: first "ten" hit in sequence until tie is broken.
12. 4-H National Invitational: For all disciplines, participants must have passed their 14<sup>th</sup> birthday and not have passed their 19<sup>th</sup> birthday by January 1 of the year of the 4-H National Invitational. (Participants attend the 4-H National Invitational the summer after qualifying)

#### PELLET AIR RIFLE, 3 POSITION

1. Each shooter will fire 3 positions; prone, standing and kneeling, in that order at 10 meters (33 feet).
2. Ammunition will only be pellets of caliber .177.
3. Hunter, Competition & Precision will shoot 10 shots at each position for a total of 30 shots. Plinker class will shoot 5 shots at each position for a total of 15 shots.
4. Targets are the standard NRA AR 5/10 for the Hunter, Competition & Precision classes. Plinker class will use the single bull TQ 18 targets.
5. Firing time is limited to 10 minutes for position. Sighting is limited to 5 minutes with unlimited shots before the prone position only.
6. Rifles must be loaded and fired in a single shot fashion only.
7. Shooters provide own ammunition; target grade pellets are allowed.
8. Balance of rules same as .22 rifle.

Any rules not covered will follow the "National Standard 3 Position Air Rifle Rules". These rules may be viewed or downloaded from the CMP web sit, <http://odcamp.com/service/programs/3p.htm>.

## **Air Rifle Classifications 2007**

### **Hunter Class**

Alfa Pro  
Air Force Talow  
Air Force Condor  
Baikal IZH61  
Baikal MP513  
Beeman 1037  
Beeman 1055  
Beeman 1000 All Models  
Beeman 650 All Models  
Beeman R1 All Models  
Beeman R6  
Beeman R7  
Beeman R8  
Beeman R9  
Beeman GH1050/Dragon  
Beeman GS950/GH950  
Beeman Bear Club  
Beeman GS 1000  
Beeman HW77  
Beeman HW97  
Beeman R11  
Beeman R10 All Models  
Beeman Rx1  
Beeman Rx2  
Beeman Eclipse  
Beeman C1  
Beeman S1  
Beeman Vulcan 3  
Beeman Super 12MK2  
Beeman HW 30  
Beeman HW 50  
Benjamin 397 All Models  
Benjamin Legacy 1000  
BSA Hornet  
Cabela's Outfitter  
Crosman 577  
Crosman RM777  
Daisy 1000 Powerline  
Drolov DV 10  
Gamo CRX/Royal  
Gamo NRA 1000  
Gamo Hunter 1250  
Gamo Silver Shadow  
Gamo Stutzen  
Gamo 890  
Gamo Maxima  
Gamo Hunter Extreme  
Gamo Hunter Elite  
Gamo Hunter 220  
Gamo Hunter 440  
Gamo Young Hunter  
Gamo Shadowmatic  
Gamo Shadow 1000  
Gamo Varmit  
Gamo CFX  
Gamo Sporter 500  
Gamo 850  
Gamo G40/Shadow  
Gamo 550  
Gamo Expo 26  
Gamo Sporter  
Gamo Multishot  
Gamo Viper  
IZH 61  
IZH MP513  
Logun Solo  
Marksman 28  
Marksman 36  
Marksman 40  
Marksman 45  
Marksman 55  
Marksman 56  
Marksman 58  
Marksman 59  
Marksman 60  
Marksman 61  
Marksman 70  
Remington Genesis  
Remington Summit  
RWS RM699  
Tech Force 99  
Tech Force 21  
Tech Force 40  
Tech Force 50  
Tech Force 51  
Tech Force 99  
Tech Force 97  
Tech Force 66  
Tech Force 25  
Tech Force 79/79T  
Tech Force RM203  
Walther 94 Lever Action  
Winchester 1000 All Models  
Winchester 800 All Models  
Diana/RWS 24  
Diana/RWS 30  
Diana/RWS 34  
Diana/RWS 36  
Diana/RWS 40  
Diana/RWS 45  
Diana/RWS 48  
Diana/RWS 52  
Diana/RWS 54  
Diana/RWS 94  
Diana/RWS 96  
Diana/RWS 300  
Diana/RWS 320  
Diana/RWS 350  
Diana/RWS 850

Diana/RWS RM2003  
Diana/RWS Stutzen  
Webley & Scott Stingray  
Webley & Scott Longbow  
Webley & Scott Tomahawk  
Webley & Scott Xocet  
Webley & Scott Valcan 3  
Webley & Scott Raider  
Weilrauch HW50  
Weilrauch HW57  
Weilrauch HW77  
Weilrauch HW80  
Weilrauch HW90  
Weilrauch HW95  
Weilrauch HW97  
Weilrauch HW100

### **Competition Class**

Crossmann CH 2000 Challenger  
Daisy 853 Legend  
Daisy 853C Legend  
Daisy 888 Medalist  
Daisy 753 Elite  
Daisy 853 CM  
Daisy 887  
Daisy 953  
Daisy XS40 Valiant  
Daisy 853 with 753 sight  
Daisy 853C with 753 sight  
Champions Choice S200  
Air Arms S 200

### **Plinker Class**

AK47+ Air Rifle  
Beeman Silverbear+  
Beeman 1025/500/1026+  
Beeman Sportsman  
Beeman 3500+  
Chinese Most Models +  
Crosman 66/66C Powermaster -  
Crosman 664 All Models -  
Crosman 650  
Crosman 760/764 All Models -  
Crosman 781 -  
Crosman 782 -  
Crosman 785 -  
Crosman 778 -  
Crosman 795 Spring Master +  
Crosman 7711  
Crosman 1760+  
Crosman 1077 All Models  
Crosman 1389 -  
Crosman 2100/2140 All Models  
Crosman Black Diamond -

**Plinker Class ( cont)**

Crosman 7811 Black Serpent -	Daisy 95/94 (BB) -	Marksman 2025
Crosman Scout (BB) -	Daisy 111 (BB) -	Marksman 2035
Crosman 970 Black Lightening (BB)-	Daisy 188 (BB) -	Remington 77 Airmaster +
Daisy 840/7840 +	Daisy 288 (BB) -	Tech Force 6 +
Daisy 880/5880 +	Daisy 1894 (BB)+	Tech Force 11-
Daisy 856/2856 +	Daisy 130+	Tech Force 12+
Daisy Red Ryder 1938 (BB)-	Daisy Shadow	Tech Force 22+
Daisy 177+	EAA IZH MP512M+	Tech Force 31+
Daisy 845 Mentor +	Gamo 560+	Tech Force 34+
Daisy 970 -	Gamo Delta/Cadet+	Tech Force 40-
Daisy 990 -	IZH MP512M+	Tech Force 41/45 +
Daisy 105/Buck (BB)+	Marksman 1710 (BB)-	Tech Force 66+
Daisy 977-	Marksman 1740-	Tech Force 510-
Daisy 901+	Marksman 1750+	Tech Force 78/78T+
Daisy 3856+	Marksman 1780+	Winchester 500
Daisy Grizzly	Marksman 1790+	Winchester 600+
	Marksman 1792+	Winchester 1894 (BB)
	Marksman 2015	

**Guns not on this list will be assigned a class on the day of the shoot.**

### **TRAP (Intermediate (12-14) and Senior (15-19) Divisions)**

1. 12, 16 and 20-gauge shotguns accepted.
2. Shooters will fire from 16 yards
3. Both divisions will shoot two rounds, of 25 clays each, for the events. **No practice birds will be thrown!**
4. Magnum, or baby magnum loads, are not permitted. Shooters must provide their own shells.
5. Shot size 7½ to 9 are required.
6. In the event of ties, awards shall be decided on the basis of the longest run in the total event beginning with the first target hit. If a tie remains, a ten shoot-off will be shot; 2 clays per station. Should this not resolve the tie, the event will be decided by a station by station (1 shot) "sudden death."

### **FIELD ARCHERY EVENTS (BAREBOW, LIMITED, AND UNLIMITED)**

Field archery competition will run on an archery course of 10 targets for juniors, 14 targets for intermediates and 16 for seniors. There will be 2 arrows shot at each target. Please bring an adequate amount of arrows because you will have only 3 minutes to find your arrows. The range official will do all scoring. No touching of arrows is allowed until scoring is done, failure to do so will count that arrow as zero. Please check equipment before starting. In the event of breakdowns you will have 3 minutes to repair equipment before moving on to next target.

For safety reasons you will stay on course from start to finish. You will only move ahead when group in front is finished. No walking through course backwards. Juniors will shoot from 5-15 yards, intermediates and seniors 10-30 yards.

Intermediates qualifying for the 4-H National Invitational must shoot from the senior distance. Please note this on your entry form.

There will be 3 categories for each age group. They are Barebow, Limited, and Unlimited.

**BAREBOW:** Longbow, recurve, compound without sights and mechanical releases. No stabilizer. May use glove or tab.

**LIMITED:** Fixed sights, glove or tab only. 12" or shorter stabilizer.

**UNLIMITED:** Open to all aids.

### **.22 SILHOUETTE EVENTS (Intermediate (12-14) & Senior (15-19) Divisions)**

1. Two events will be shot; shooters cannot register for both. These events are Silhouette with Irons and Silhouette with Scope.
2. Only rifles of .22 caliber, long rifle are acceptable.
3. Firing positions include standing. Youth may use military or Olympic form. No artificial supports.
4. Course of fire consists of 40 shots fired in two rounds of 20 each. Each round will consist of the following:
  - A. Five chickens at 40 yards; height of 2¼".
  - B. Five pigs at 60 yards; height of 3".
  - C. Five turkeys at 77 yards; height of 4½".
  - D. Five rams at 100 yards; height of 5½".
5. Course may be shortened proportionally, depending on the needs of the event to be determined by the range master and meet coordinator.

6. **TIME LIMITS:**
- A. Ready time – Fifteen (15) seconds will be allowed after the command “READY” before the command “FIRE”.
  - B. Two and one-half (2 ½) minutes will be allowed to fire 5 shots, one shot at each target in the bank of 5 targets.
  - C. Competitors must fire at the targets in sequence, beginning left and progressing to the right. NO HITS are allowed for targets fired out of sequence.
7. Scoring is based on one point for each silhouette knocked down in proper sequence. Total possible points is 40!
8. Each shooter may have one coach at the firing line who may have a scope or binoculars and advise the shooter where shots are going, keep time, or otherwise advise. The coach may not touch the shooter or any equipment after the shooter assumes a position on the firing line.

### **EVENT TIE-BREAKERS**

#### Field Archery, Air Rifle, .22 Rifle:

To determine top three places (in order of applications).

1. Number of X's or center hits (counts if line broken).
2. Number of inside out X's (line not broken).
3. Number of highest scoring rings hits (including X's or center hits); next highest ring hits, etc. until tie is broken.

#### Trap:

Rules as found in #6 of Trap rules.

#### Silhouette:

Beginning at the longest targets, review combined (10 targets) scores for most hits at that distance; if still tied move to next closest target, etc. until tie is broken.

#### Overall Event Champion:

The above rules will be also applied, when necessary, to determine the overall winner of each event.

**RANGE COMMANDS**  
**(Air Rifle and Small Bore Rifle)**

1. **SHOOTERS TO THE LINE** (5-10 minutes)
  - This is the time the shooters use to get their equipment to shooting line.
  - Firearms are uncased at the shooting line.
  - Firearms are pointed down range, muzzle down range.
  - Actions open.
  - Firearms are not handled
2. **PREPARATION TIME HAS STARTED** (5-10 minutes)
  - Shooters may prepare the equipment for their particular shooting position.
  - May handle firearm with no ammo.
  - Fingers outside of trigger guard.
3. **LINE CHECK** (Is the line Ready?)
  - Ready on the left—If answer is no, give more time; if yes, continue.
  - Ready on the right—If answer is no, give more time; if yes, continue.
  - The line is ready
4. **SHOOTERS LOAD YOUR FIREARM**
  - Single load only.
  - **Do not fire!**
5. **COMMENCE FIRING**
  - Fire designated rounds only.
  - When finished shooting, lay firearm down with action open and muzzle down range
6. **CEASE FIRE**
  - Action open, safety on, muzzle down range, and lay firearms down!
  - It may mean:
    - A. Problem on the line.
    - B. That round, or event, is over
    - C. A new set of targets
    - D. Range is unsafe.
7. **IS THE LINE CLEAR?**
  - If someone says no, see what the problem is!
8. **RANGE IS CLOSED**
  - Shooter cases the firearm, picks up equipment and removes it from the firing line.
  - Absolutely no handling of uncased firearms!

**Driving Directions to Brown County 4-H Statewide Invitational Shoot  
De Pere Sportsman's Club  
3623 Club Drive  
DePere, WI 54115**

**From the South via I-43:** Take I-43 North to Hwy 172 West (towards the Airport). Stay in the right lane. Exit at the GV North - South exit. At the stop light, turn left (south) on to County GV. Proceed approximately 3 miles on GV. At the T intersection, turn left on to County X (Heritage Rd). After just a short distance (.3 miles), turn right on to Sportsman Drive. Proceed approximately 1.3 miles. Go past the Rockland archery range. At the top of the hill, look for the De Pere Sportsman's Club sign. Turn right on Club Drive and proceed to club.

**From the South or North via Hwy 41:** Take Hwy 41 to Hwy 172 East. Cross the Fox River. Exit at the GV North - South exit. At the stop light, turn right (south) on to County GV. Proceed approximately 3 miles on GV. At the T intersection, turn left on to County X (Heritage Rd). After just a short distance (.3 miles), turn right on to Sportsman Drive. Proceed approximately 1.3 miles. Go past the Rockland archery range. At the top of the hill, look for the De Pere Sportsman's Club sign. Turn right on Club drive and proceed to the club.

**From the West via Hwy 29 or 54:** Turn on to Hwy 41 South. Exit on to Hwy 172 East. Cross the Fox River. Exit at the GV North - South exit. At the stop light, turn right (south) on to County GV. Proceed approximately 3 miles on GV. At the T intersection, turn left on to County X (Heritage Rd). After just a short distance (.3 miles), turn right on to Sportsman Drive. Proceed approximately 1.3 miles. Go past the archery range. At the top of the hill, look for the De Pere Sportsman's Club sign. Turn right on Club Drive and proceed to the club.